June 7, 2012 | Alexa Wheeler

INTRO TO MAYA

3D Modeling & Animation:

And how to apply social media across disciplines.

How to leverage to tools of social media and the new digital narrative to engage your students

BLOGGING FOR CLASS | HTTP://WWW.UNM.EDU/~ALEXA08/SUMMER_BOOT_2012.HTML

- Review "Intro to Maya" slideshow

- Go over "Essential Skills" movies

  - Zoom, Pan, Roll
  - Move, Rotate, Scale
  - Create & View Objects
  - Component Selection
  - Discover secret menus
  - Keyframe animation
  - Materials, Lights, Rendering

- Review "GAME 150" Syllabus & links

- Create and explore in Maya!

Links:

- http://students.autodesk.com/ama/orig/Curriculum/ADA2011/Start-Here.html

- http://lynda.unm.edu/

- see more links in the slideshow and class syllabi